Contribution to wider change in society

- · Active citizenship
- · Increasingly equal opportunities
- · Improved employability
- · Improved economic development
- · Improved research

This is where you start discussing your ideas. Invite a wide variety of people linked to your project to improve the quality and relevance of your work. This discussion will lay the groundwork for later decisions regarding what you do with whom in order to achieve the greatest possible impact.

- · Who exactly are the beneficiairies, or is the target group of your project?
- Which other stakeholders are involved, how do they see the target group?
- To what wider change will the use of the project's outcomes lead? Describe this development in terms of observable changes? (What is it that you can actually see?)
- What is the role of your organisation in achieving change for your target group, does this fall within the mandate of your organisation?
- · How does an Erasmus+ project help you achieve that change?

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OUTCOME - expected

WHAT IS YOUR PROJECT'S CONTRIBUTION TO

THAT CHANGE?

Delivered by your project

- · Improved self-confidence
- Utilisation of new skills, knowledge and behaviour
- Actively cooperating stakeholders in education/youth work

In order to contribute to desired impact, you need to attain (bahavioural) changes with the stakeholders of your project.

- Which changes are required in order to achieve this larger 'impact dream'?
- What change leffect among your target group, within your organisation or at other organisations do you have to achieve in order to contribute to impact?
- How will the target group utilise the tangible items, skills, attitudinal changes resulting from the project, in order to achieve the desired changes?
- When will your project be a success? Formulate this as SMART as possible.
- Have you considered the effectiveness and equity of your intervention?

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OUTPUT

WHAT RESULTS ARE NEEDED? Tangible results needed to reach outcome

- Trained teachers/youth workers
- Trained pupils/students/youth
- E-tools/tool kits
- Publications
- Online platforms

In order to achieve the outcomes, you will need actual, tangible, products/results.

- · Which concrete results will you achieve?
- Why did you choose these results?
- How do you know that the target group will use these outputs?
- Have you included all the tangible results that are needed to achieve outcomes?

UNDER INDIRECT INFLUENCE

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ACTIVITIES

WHAT ACTIONS DO YOU HAVE TO IMPLEMENT?

Activities

- Workshops
- · Training sessions
- · Discussion groups
- · Reflection activities

How do you think that you will develop these tangible results within your project?

- · Which activities will you use to this end?
- Do you need any special activities regarding supervision/mentoring?
- Does your organisation have all the right skills and expertise to implement these activities succesfully, or do you need to attract project partners?
- Is capacity building for staff within this project embedded in your HR policy?
- Did you consider the efficiency of your activities? (e.g., group size, mode of instruction or interface)
- Are you sure that these activities will deliver the outputs?
- Can these activities be carried out with Erasmus+ funding? If not, are alternative funding/ resources available?

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INPUT

WHAT RESOURCES ARE NEEDED?

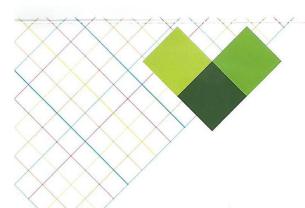
Resources

- Time
- Finances
- Staff

Input is required in order to initiate these activities, such as funds, time and materials.

- Which resources will you use in order to achieve your activities, output and impact?
- How do you know that this process will ultimately lead to the desired outcomes and impact?
- Is it realistic to expect that you can carry out the planned activities with this input?
- Are these resources available from Erasmus+, or from elsewhere within your organisation?
- Are you sourcing inputs in line with Erasmus+ regulations?
- Have you considered the economy of your input use?







Notes
Comments
Comments

Reminders
? Questions
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Education & Training
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CINOP vocational education and training adult education mbo-ve@erasmusplus.nl
National Agency Erasmus+ Youth